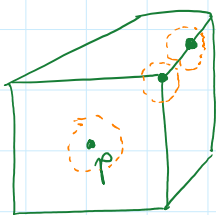


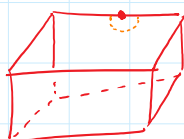
From last time: DEFINING "POLYHEDRON"

A polyhedron is composed of polygonal faces and satisfies the following:

- 1. INTERSECTION CONDITION:** Any two faces may only intersect at a single vertex or along a single edge.
- 2. LOCAL TOPOLOGY:** Every point p on the surface of a polyhedron P has a neighborhood homeomorphic to an open disk.



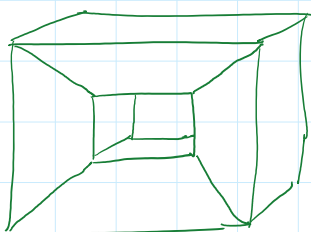
Not allowed:



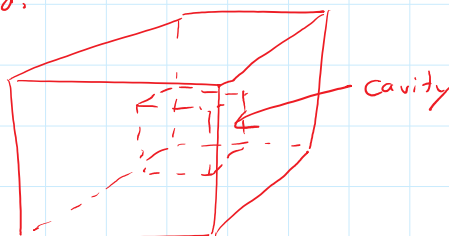
open box (no top)



- 3. GLOBAL TOPOLOGY:** Surface of the polyhedron is connected. (Tunnels are OK, but floating cavities are not OK.)



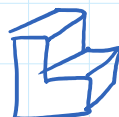
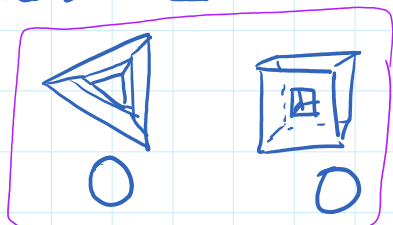
not allowed:



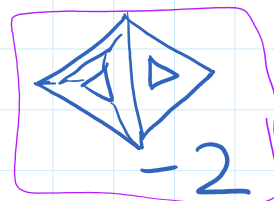
PROBLEM: Compute $V - E + F$ for some nearby polyhedron.
num. vertices \uparrow edges \uparrow faces

Fig. 6.10 (right): -12

Dodecahedron: 2



2



Great or Small Rhombicuboctahedron: 2

Observe: If polyhedron P has no holes/tunnels,
 then $\chi(P) = V - E + F = 2$. ← Euler's Polyhedron Formula
 ↑
 EULER CHARACTERISTIC

↗ homeomorphic to a sphere


For each hole/tunnel, $V - E + F$ decreases by 2.

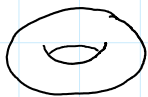
$$\chi(P) = V - E + F = 2 - 2g,$$


where g is the GENUS of the polyhedron.

GENUS: number of holes or tunnels in the polyhedron

This applies to smooth surfaces, too:

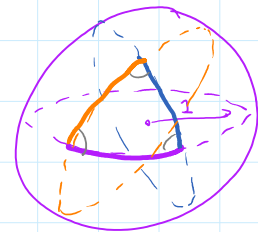
Sphere:  genus 0, $\chi(S^2) = 2$

Torus:  genus 1, $\chi(T^2) = 0$

double torus:  genus 2, $\chi(T^2 \times T^2) = -2$

Sketch of proof that $\chi(P) = 2$ if P is a convex polyhedron.

FACT: On a sphere of radius 1 (so surface area 4π),
 any triangle defined by great circle arcs
 satisfies: angle sum = area + π



Polyhedron P is convex.

Triangulate the surface of P . (This doesn't change $V - E + F$)

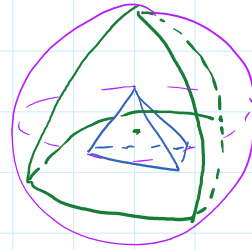
Imagine P is inside the sphere of radius 1.

Project P onto the sphere (imagine a light shining from within P).

Add up all angles of all triangles
on the sphere: $(4+F)\pi$

$$\sum_{\text{faces } F} (\text{area}(F) + \pi) = \text{surface area of sphere} + \pi(\text{num. faces})$$

$$= 4\pi + F\pi$$



At each vertex, the angles sum to 2π , so sum of all angles
on the sphere is $2\pi V$

Thus: $(4+F)\pi = 2\pi V$, so $4+F=2V$

Count edges in two different ways: $3F = 2E$ so $F = 2E - 2F$

So: $4 + (2E - 2F) = 2V$

$$2 + E - F = V$$

and thus

$$2 = V - E + F$$

PROBLEM: Let P be a polyhedron of genus 0. If every face of P is either a pentagon or a hexagon, and if the degree of each vertex is 3, then how many faces are pentagons?

Suppose there are n pentagons and m hexagons.

Then: $F = n + m$

Total degree: $5n + 6m = 3V = 2E$

so: $V = \frac{5n+6m}{3}$ and $E = \frac{5n+6m}{2}$

Euler characteristic: $V - E + F = 2$

$$3\left(\frac{5n+6m}{3} - \frac{5n+6m}{2} + (n+m)\right) = 2 \cdot 6$$

$$10n + 12m - 15n - 18m + 6n + 6m = 12$$

$$n = 12$$