

Linear Algebra – Day 12
MATH 220

1. Suppose $T : \mathbb{R}^4 \rightarrow \mathbb{R}^3$ is the linear transformation $T(\mathbf{x}) = A\mathbf{x}$ where

$$A = \begin{bmatrix} 1 & -1 & 1 & -4 \\ 1 & 0 & 3 & -2 \\ 2 & 4 & 8 & 1 \end{bmatrix}$$

$$T \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{bmatrix} 1 & -1 & 1 & -4 \\ 1 & 0 & 3 & -2 \\ 2 & 4 & 8 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

$$= x_1 \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 0 \\ 4 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 3 \\ 8 \end{bmatrix} + x_4 \begin{bmatrix} -4 \\ -2 \\ 1 \end{bmatrix}$$

(a) Rephrase the following question in as many ways as you possibly can:

Is every vector \mathbf{b} in \mathbb{R}^3 in the range of T ?

Do the columns of A span \mathbb{R}^3 ?

Does $A\vec{x} = \vec{b}$ have a solution for all \vec{b} in \mathbb{R}^3 ?

Does A have 3 linearly independent columns?

Does the RREF of A have a pivot in each row?

Is T onto?

↳ fills up its codomain

(b) What is the answer? Is every vector \mathbf{b} in \mathbb{R}^3 in the range of T ?

RREF of A is $\begin{bmatrix} 1 & 0 & 0 & -7/2 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1/2 \end{bmatrix}$

Yes!

2. **Erez:** Hey Cleo, it is *amazing* that every linear transformation ON EARTH is really just matrix multiplication.

Cleo: I don't believe it! In class last time, we had a linear transformation $T : \mathbb{R}^3 \rightarrow \mathbb{R}^2$ given by

the formula $T \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{bmatrix} 2x_1 \\ x_2 + x_3 \end{bmatrix}$.

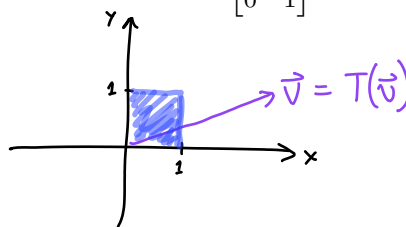
Erez: That is an OK way to state it, but there is a 2×3 matrix A that will do the same thing!

Group chat: Why does A have to be 2×3 ? What is the matrix A so that $T(\mathbf{x})$ is really the same as $A\mathbf{x}$?

$$T \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{bmatrix} 2x_1 \\ x_2 + x_3 \end{bmatrix}$$

3. For a few different \mathbf{x} vectors of your choice, calculate $T(\mathbf{x}) = A\mathbf{x}$ when $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$. What effect does T have on \mathbf{x} ?

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 \\ 3 \end{bmatrix} \quad \left(\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \right)$$

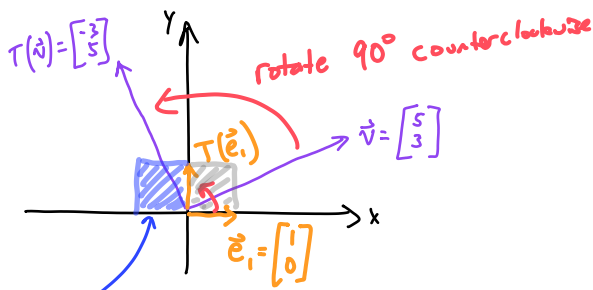


↳ Why do you think this matrix is called the "identity matrix"?

4. For a few different \mathbf{x} vectors of your choice, calculate $T(\mathbf{x}) = A\mathbf{x}$ when $A = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$. What effect does T have on \mathbf{x} ? What is T doing to the drawing of \mathbf{x} (i.e. geometrically)?

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 5 \\ 3 \end{bmatrix} = \begin{bmatrix} -3 \\ 5 \end{bmatrix}$$

$$\begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



↳ Try drawing the "before" and "after."

image of the unit square under this transformation

5. **Josie:** WOW, Jonah! We can use our new-found knowledge to do cool geometric things!

Jonah: What do you mean, Josie?

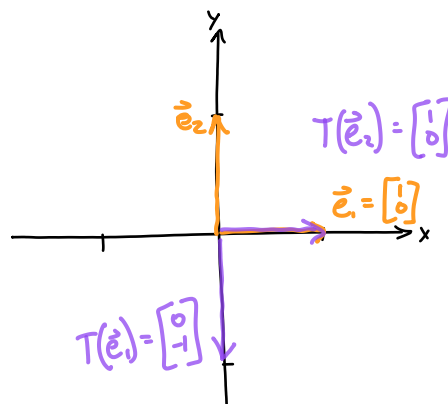
Josie: I want to find a matrix that takes vectors in \mathbb{R}^2 and rotates them clockwise by $\frac{\pi}{2}$ radians (90 degrees).

Jonah: Well, rotations *are* linear transformations, so there must be a matrix!

Josie: Yes! We only need to know what the transformation does to \mathbf{e}_1 and \mathbf{e}_2 in order to find the matrix!

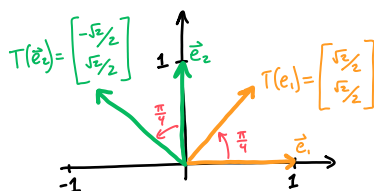
Group task:

- (a) Make sense of the conversation so far.
- (b) What is the result when \mathbf{e}_1 is rotated clockwise by $\frac{\pi}{2}$ radians?
- (c) What is the result when \mathbf{e}_2 is rotated clockwise by $\frac{\pi}{2}$ radians?
- (d) What matrix performs *clockwise rotation* by $\frac{\pi}{2}$ radians?



Matrix: $A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$

6. **Spicy:** Suppose that $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ rotates vectors in \mathbb{R}^2 counterclockwise by $\frac{\pi}{4}$ radians. Find the matrix A that performs T .



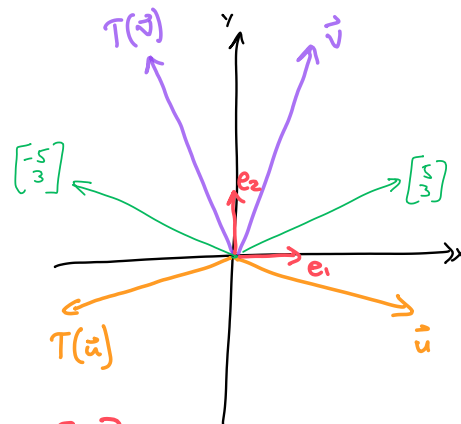
Matrix: $A = \begin{bmatrix} \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} \end{bmatrix}$

☹ Ooooh, a little trigonometry.

7. Suppose $S : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is the linear transformation defined by

$$S \left(\begin{bmatrix} x \\ y \end{bmatrix} \right) = \text{reflection of } \begin{bmatrix} x \\ y \end{bmatrix} \text{ across the } y\text{-axis}$$

- (a) On coordinate axes, draw $\begin{bmatrix} 5 \\ 3 \end{bmatrix}$ and its reflection about the y -axis.



- (b) What vector is $S \left(\begin{bmatrix} 5 \\ 3 \end{bmatrix} \right)$?

$$T(\mathbf{e}_1) = T \left(\begin{bmatrix} 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

- (c) Find the matrix B such that $S(\mathbf{x}) = B\mathbf{x}$.

$$B = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$T(\mathbf{e}_2) = T \left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

☹ Hint: Use $\mathbf{e}_1, \mathbf{e}_2$ somehow.

- (d) Is S a linear transformation? Explain how you know.