

MATH 220

17 February 2025

**VECTORS:** A vector is an ordered list of  $n$  numbers.

examples:

$$\vec{u} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

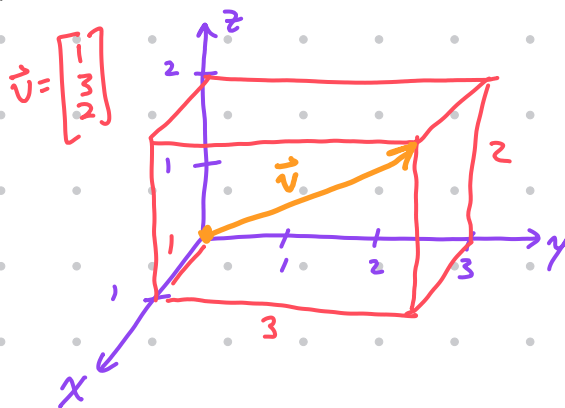
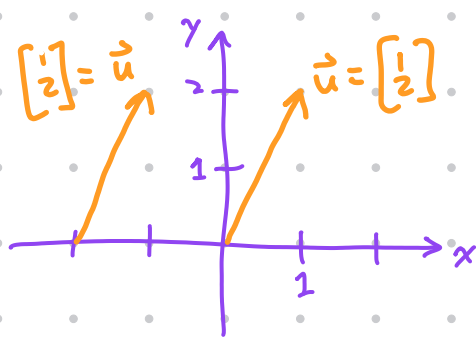
$$\vec{v} = \begin{bmatrix} -5 \\ 0.2 \end{bmatrix}$$

$$\vec{u} = \begin{bmatrix} 1 \\ 3 \\ 6 \end{bmatrix}$$

$$\vec{v} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Vectors can be visualized as arrows

The numbers tell you how far to move in each direction.

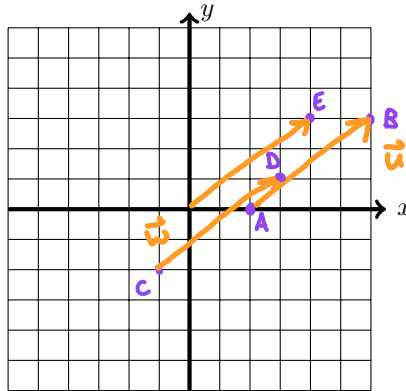


**NOTATION:**  $\mathbb{R}^n$  is the collection of all vectors with  $n$  components

# Linear Algebra – Day 5

MATH 220

1. Let  $A = (2, 0)$  and  $B = (6, 3)$ . Draw the vector from  $A$  to  $B$  (which we will call  $\mathbf{u}$ ).



$$\overrightarrow{AB} = \mathbf{u}$$

- (a) Suppose  $C = (-1, -2)$  and the vector from  $C$  to  $D$  (which we will call  $\mathbf{w}$ ) has the same length and direction as the vector  $\mathbf{u}$ . Find the coordinates of point  $D$ .  $D = (3, 1)$
- (b) Sketch vector  $\mathbf{w}$  on the grid above. Geometrically, how are the vector  $\mathbf{u}$  and the vector  $\mathbf{w}$  related?  
parallel and same length
- (c) Let  $O = (0, 0)$  denote the origin. Find point  $E$  such that the vector from  $O$  to  $E$  equals the vector  $\mathbf{u}$ .

☞ Unless we have a reason not to, we almost always draw vectors emanating from the origin.

2. Consider the vectors  $\mathbf{u} = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$  and  $\mathbf{v} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ .

- (a) What do you think  $\mathbf{u} + \mathbf{v}$  should equal?

$$\mathbf{u} + \mathbf{v} = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$$

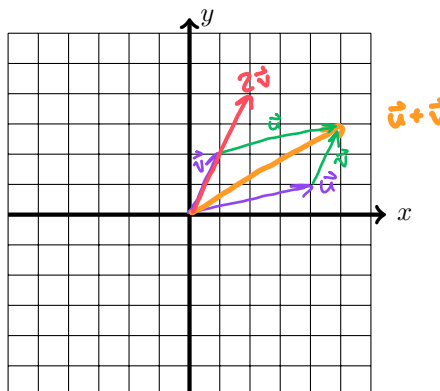
- (b) What do you think  $2\mathbf{v}$  should equal?

$$2\mathbf{v} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

- (c) Sketch  $\mathbf{u}$ ,  $\mathbf{v}$ , and (your guesses for)  $\mathbf{u} + \mathbf{v}$  and  $2\mathbf{v}$  on the grid below (all emanating from the origin). In the sketch, how are these vectors related to each other?

- (d) Use your sketch to explain why  $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$ .

☞ This is "obvious" algebraically. Why?



## VECTOR ALGEBRA:

add:  $\begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} a+c \\ b+d \end{bmatrix} = \begin{bmatrix} c+a \\ d+b \end{bmatrix} = \begin{bmatrix} c \\ d \end{bmatrix} + \begin{bmatrix} a \\ b \end{bmatrix}$

multiply by a scalar:  $k \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} k \cdot a \\ k \cdot b \end{bmatrix}$   
number

**LINEAR COMBINATION:** of vectors  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k$

in  $\mathbb{R}^n$  is any vector of the form

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_k \vec{v}_k$$

for some constants (scalars)  $c_1, c_2, \dots, c_k$

linear combination of vectors

3. Is it possible to find numbers  $x_1, x_2, x_3$  so that

$$x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} ?$$

↳ All three positions on each side of the equation must be equal.

$x_3 = 2$

$x_2 + x_3 = 0 \Rightarrow x_2 + 2 = 0$

$\Rightarrow x_2 = -2$

$x_1 + x_2 + x_3 = 2 \Rightarrow x_1 + (-2) + 2 = 2$  so  $x_1 = 2$

$$\begin{bmatrix} x_1 + x_2 + x_3 \\ x_2 + x_3 \\ x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}$$

rephrase:

Is  $\begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}$  a

linear combination of

$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$  ?

4. (a) Can you find numbers  $x_1$  and  $x_2$  such that

$$x_1 \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix}$$

No, since  $0x_1 + 0x_2 \neq 1$

(b) Can you find numbers  $x_1$  and  $x_2$  such that

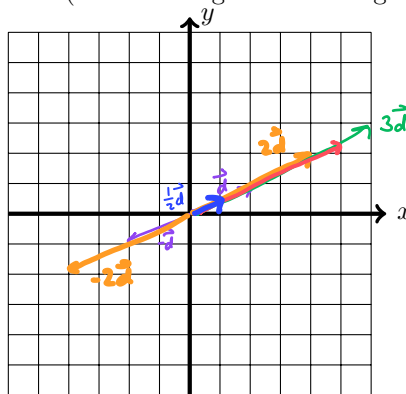
$$x_1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 5 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 3 \end{bmatrix} ?$$

$x_1 = 2$

$x_2 = -1$

5. Suppose we have the vector  $\mathbf{d} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$ .

(a) Draw each the following vectors (each starting from the origin):  $\mathbf{d}, 2\mathbf{d}, 3\mathbf{d}$ , and  $\frac{5}{2}\mathbf{d}$ .



$\frac{5}{2}\mathbf{d} = \begin{bmatrix} 5 \\ 5/2 \end{bmatrix}$

all multiples  $k \cdot \mathbf{d}$  lie along a line (linear combinations of the single vector  $\mathbf{d}$ )

(b) Suppose  $t$  is some random number that is larger than 1. What does the vector  $t\mathbf{d}$  look like compared to  $\mathbf{d}$ ?

↳ That is, how is  $t\mathbf{d}$  related to  $\mathbf{d}$  when you draw them both?

(c) Draw the vector  $\frac{1}{2}\mathbf{d}$  above. Suppose  $t$  is some random number between 0 and 1. What does the vector  $t\mathbf{d}$  look like compared to  $\mathbf{d}$ ?

(d) On the same grid above, draw the vectors  $-\mathbf{d}, -2\mathbf{d}, -3\mathbf{d}, -\frac{5}{2}\mathbf{d}$ . If  $t$  is some random negative number, describe what the vector  $t\mathbf{d}$  looks like.

(e) If you look at *all* the vectors of the form  $t\mathbf{d}$  together at the same time, what geometric shape do they create (if any)?